

# Leveling Up

updated 4/25

When you are ready to jump up a level, use this sheet to get yourself going. It is your responsibility to keep track of all of the paperwork needed for level changes. **Put everything together and turn it in to the Director all at the same time.** Pay rate changes are effective only after Level Requests are reviewed by a Director. Completion of all qualifications does not guarantee a level change; you must be considered a positive, contributing member of the staff.

<b>NAME:</b>		<b>DATE:</b>	<b>EMAIL:</b>	
<b>Work Days:</b>	<b>Environmental Days:</b>	<b>Experience Days:</b>	<b>TOTAL DAYS:</b>	

## THE INSTRUCTOR PATH

Level	Qualifications	Benefits
1. <b>Headstone</b>	<input type="checkbox"/> Successfully complete staff training <input type="checkbox"/> Turn in all required paperwork	<ul style="list-style-type: none"> <li>\$110 per day wage</li> <li>2 T-Shirts</li> <li>\$75 per month health stipend</li> </ul>
<b>Ankle Breaker</b>	<input type="checkbox"/> Eligible for High Trails Blue Cross Health Insurance at the beginning of the month <u>following</u> the first sixty days of employment.	<ul style="list-style-type: none"> <li>50% of HT Health Insurance</li> </ul>
2. <b>Stichter Quits</b>	<input type="checkbox"/> Gather 50 work/experience/environmental days <input type="checkbox"/> Complete 3 Peer Evaluations <input type="checkbox"/> Write a class content blog post: _____ <input type="checkbox"/> Develop a Growth Plan with a Personal Trainer	<ul style="list-style-type: none"> <li>Pro-Deal Eligible</li> <li>Add \$2.50 to your daily wage</li> <li>High Trails Canvas Bag</li> </ul>
3. <b>Touch and Go</b>	<input type="checkbox"/> Gather 100 work/experience/environmental days <input type="checkbox"/> Complete 2 Peer Evaluations <input type="checkbox"/> Provide 8 hours of Stewardship to a local agency/agencies <input type="checkbox"/> Meet the goals from and review/revise your Growth Plan	<ul style="list-style-type: none"> <li>Add \$2.50 to your daily wage</li> <li>High Trails Shirt</li> </ul>
4. <b>Run For Your Life</b>	<input type="checkbox"/> Gather 150 work/experience/environmental days <input type="checkbox"/> Have 2 people do a Peer Evaluation on you <input type="checkbox"/> Write a relevant media/book review blog post: _____ <input type="checkbox"/> Meet the goals from and review/revise your Growth Plan	<ul style="list-style-type: none"> <li>Add \$2.50 to your daily wage</li> <li>High Trails Hooded Sweatshirt</li> </ul>
5. <b>Gunsmoke</b>	<input type="checkbox"/> Gather 200 work/experience/environmental days <input type="checkbox"/> Provide 12 more hours of Stewardship to a local agency/agencies <input type="checkbox"/> Participate in a Book Club <input type="checkbox"/> Meet the goals and review/revise your Growth Plan	<ul style="list-style-type: none"> <li>Add \$2.50 to your daily wage</li> <li>High Trails Hat</li> <li>Take a paid Friday after lunch off</li> </ul>
6. <b>Big Mo</b>	<input type="checkbox"/> Gather 300 work/experience/environmental days <input type="checkbox"/> Complete 2 Peer Evaluations <input type="checkbox"/> Write a trail / trip review blog post: _____ <input type="checkbox"/> Meet the goals from and review/revise your Growth Plan	<ul style="list-style-type: none"> <li>Add \$2.50 to your daily wage</li> <li>Choice of Any High Trails Schwag</li> <li>Take a meal off each day on your next single Cabin shift (Coordinated with PD)</li> </ul>
7. <b>Illusion Dweller</b>	<input type="checkbox"/> Gather 400 work/experience/environmental days <input type="checkbox"/> Have 2 people do Peer Evaluations on you <input type="checkbox"/> Write an opinion / editorial blog post: _____ <input type="checkbox"/> Provide 16 more hours of Stewardship to a local agency/agencies <input type="checkbox"/> Meet the goals from and review/revise your Growth Plan	<ul style="list-style-type: none"> <li>Add \$2.50 to your daily wage</li> <li>Choice of Any High Trails Schwag</li> <li>Take a paid Friday off</li> </ul>

## THE TEACHER PATH

Level	Qualifications	Benefits
1. <b>Socrates</b>	<input type="checkbox"/> Score a 4 or higher on a Standard Evaluation <input type="checkbox"/> Complete a Standard Evaluation on another instructor's class <input type="checkbox"/> Write a blog post entitled: <u>One of my Favorite Teaching Techniques</u> <input type="checkbox"/> Turn in 3 revised lesson plans	<ul style="list-style-type: none"> <li>Add \$2.50 to your daily wage</li> </ul>
2. <b>Confucius</b>	<input type="checkbox"/> Perform a Video Class Evaluation of yourself <input type="checkbox"/> Conduct a Classroom Observation <input type="checkbox"/> Write a blog post on the <u>Classroom Observation</u> <input type="checkbox"/> Turn in 3 revised lesson plans	<ul style="list-style-type: none"> <li>Add \$2.50 to your daily wage</li> <li>75% of HT Health Insurance or \$100 per month health stipend</li> </ul>
3. <b>Aristotle</b>	<input type="checkbox"/> Score a 4.5 or higher on a Standard Evaluation <input type="checkbox"/> Write/revise and teach a Program Inservice to staff <input type="checkbox"/> Write a blog post on your <u>Program Inservice</u> <input type="checkbox"/> Turn in 3 revised lesson plans	<ul style="list-style-type: none"> <li>Add \$5 to your daily wage</li> <li>100% of HT Health Insurance or \$150 per month health stipend</li> </ul>
4. <b>Lao Tzu</b>	<input type="checkbox"/> Mentor in the Peer Mentoring program <input type="checkbox"/> Write/revise and teach a Classroom Management Inservice to staff <input type="checkbox"/> Write a blog post on your <u>Classroom Management Inservice</u> <input type="checkbox"/> Turn in 3 revised lesson plans	<ul style="list-style-type: none"> <li>Add \$5 to your daily wage</li> <li>Take a week off your normal duties with pay to work on a program-approved project.</li> </ul>

<b>DATE RECEIVED:</b>		<b>DIRECTOR:</b>	
<b>LEVEL CHANGE EFFECTIVE DATE:</b>		<b>FINAL APPROVAL:</b>	